

Or ... developing 3D characters for the film, television and games industry ...

Course Overview

This course will provide you with a thorough understanding of the principles & practices utilised in character design in the film, television & games industry. You will develop your own creative & conceptual proficiency, whilst mastering the criteria that enables you to expand those skills beyond the original 2D concepts. You will have the opportunity to experiment with character design techniques, including puppetry & maquette building, allowing you to explore & define the personalities of your characters & to realise them in physical 3D. You will learn about model sheet creation and devising a character profile.

When, Where and How Much?

Your creative retreat will take place on 7-8 May 2010 (in Bournemouth). This will be followed by seven weeks of online supported tuition.

If you so wish you will have the option of working towards an academic assignment & on successful completion of this you will gain 20 Masters level credits.

The cost of this course is £800. See <http://mixtape.bournemouth.ac.uk/feesfunding.html> for information on discounts.

Course Delivery

This course will be delivered by Steve Harper & Lucy Childs. Steve's background is in fine arts, & his experience prior to joining BU included work as a freelance 2D animator. He began work in the animation industry in 1994 for S4C & BBC2 in which he animated a sequence for Excalibur - Search for King Arthur. He went on to work on animated films such as Famous Fred (nominated for an Oscar in 1998 for Best Children's Animation), & the animated version of Raymond Brigg's The Bear. Steve's career has encompassed a wide range of commercial & academic areas & his skills vary from hands on puppet making, to design for on-line training aides.

Lucy is a puppeteer & animator specialising in the manipulation of virtual characters in real time. She is an active member of the Society for Animation Studies giving regular papers on her practise based work. Her puppets are in use by touring puppet companies, & her previous work has been exhibited widely at festivals including Channel 4, the British Animation Festival, Singapore Film Festival, Feminale Film Festival, London Film Festival, New Visions Film & Video Festival.

Of the course, Lucy says *"That's the way to do it!' Whether your puppet is made of ones and zeros, wood, clay or cardboard, to breathe life into it an animator has to love it"*

Additional Entry Requirements

This course is open to media professionals with an undergraduate degree & the required work experience in a relevant industry (normally a minimum of two years); & to non-graduates with significant & relevant work experience (normally ten years) who can demonstrate an ability to both complete and benefit from the course. There are no additional entry requirements for this course.

Further Details



**Bournemouth
University**



Full details of how to apply and the relevant application form are available at www.bournemouth.ac.uk/mixtape.

If you would like to contact us to find out more, please give us a call on 01202 965646 or drop us an e-mail at mixtape@bournemouth.ac.uk